

# Kenth Ljung



## Curriculum Vitae

Kenth Lars-Erik Ljung

Born in 1994-06-12

Hjärnarpsvägen 241, 266 98 Hjärnarp, Sweden

+46767814115

work@masterkenth.com

www.masterkenth.com

<https://linkedin.com/in/masterkenth>

@Master\_Kenth



I am an educated developer of computer and mobile games with several years of website development and programming behind me. I perform my tasks thoroughly and I have a lot of experience working in groups, both regarding communicating with my co-workers as well as organizing and delegating tasks efficiently. It is very important to me that the product and the performed tasks live up to the expectations.

On my spare time I tend to develop lesser game projects, socialize with friends, listen to music, ride my motorbike and work on my project cars. I am interested in a range of topics and enjoy learning new things.

## WORK EXPERIENCE

### Braindust HB

Visby, Gotland

Programmer  
2014 - current

Co-owner and programmer for a game development company focusing on mobile games.

**Merits:** Unity3D, C#, Project management with Scrum

### Dront AB

Höllviken, Skåne

Websystem developer  
2013 - 2015

Hired as developer for a system as well as frontend for various booking systems such as for laundry.

**Merits:** HTML, CSS, Javascript, JQuery, Ajax, PHP, MySQL

### Digital Tuna Games

Visby, Gotland

Programmer  
2013 - 2014

Co-founder of a game development company consisting of students, in correlation with school activities. Released a commercial puzzle game called CoBots. Company is no longer operating.

**Merits:** Unity3D, C#, Project management med Scrum

## Altero AB

Malmö, Skåne

Websystem developer

2011 - 2013

Internship that led to a summer job as a developer of a websystem for a booking application, primarily for laundry.

**Merits:** HTML, Javascript, PHP, MySQL, minor parts Classic ASP and MSSQL, Java and network programming through a Beagleboard.

## Tankens Trädgård/Växthus Bjäre

Internship Bjäre, Skåne

Webdesigner

2011

Designed, maintained and updated company websites for small businesses together with other classmates.

**Merits:** Photoshop, HTML, CSS

## Perfekt Ljud & Bild Ängelholm

Internship Ängelholm, Skåne

Shop assistant

2008

Helped with various store-related tasks. Received customers and unpacked merchandise.

**Merits:** Receiving customers, physical work

## LSAK

Internship Hjärnarp, Skåne

Helper

2008

Helper at constructions of trucks and tipper beds with varying tasks.

**Merits:** Power tools (hammer drill, angle grinder, et al.), physical work

## Engelholms Glass

Internship Ängelholm, Skåne

Factory worker

2007

Worked in production with packaging and moving ice cream.

**Merits:** Physical work, active work tempo

# EDUCATION

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## Bachelor Degree in Game Design and Programming

Tertiary Uppsala University - Campus Gotland, Visby

September 2012 - June 2015

Studied game design and game-related programming. During the program several commercially focused game projects were developed together with up to 8 other group members.

**Notable Courses:** Introduction to Game Analysis and Design, Game Programming I-V, Advanced C++ For Games I-II, Artificial Intelligence for Game Programming I-II, Discrete Mathematics, Project Management and Leadership, Level Design

## High School Degree in IT

High School John Bauergymnasiet, Ängelholm, Skåne

August 2009 - June 2012

Focused on IT-maintenance and programming. The program contained courses in programming with Java/PHP, network management, electronics, and operating system management with Windows/Linux. Obtained two scholarships of which one was for Project of the Year and the other was for IT-student of the Year.

**Notable Courses:** IT-coordination, Programming A-B, Programming C#, Programming PHP, Electronics, Mathematics A-C, Webdesign, Local Networks A, Operating Systems Linux, Other Operating Systems (Windows 7)

## LANGUAGE SKILLS

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- Swedish** Fluent in writing and speech (native language).
- English** Fluent in writing and speech. Major experience of it from the game industry.
- Spanish** Basic writing and speech. Studied Spanish in elementary/high school.

## INFORMAL EXPERIENCE

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- Microsoft Office** I use Word and Excel daily. I have had extensive experience of PowerPoint during presentations in relation to group projects.
- Google Tools** Regularly uses Google Docs and Sheets to share information with co-workers and write in living documents.
- Adobe Products** I use Photoshop for everyday purposes. I also have years of experience with Flash, Premiere, Dreamweaver and InDesign.
- Web Development** I have produced websites for customers since high school and I keep myself updated with the latest technology. I have deep experience with HTML, CSS, Javascript, PHP, MySQL and server management in Linux.
- Project Management** I have been educated in agile development methods and practise Scrum as primary method for larger group projects. I also have experience with online-tools such as Trello, and project sharing methods such as Git, SVN and Unity Asset Server.
- Programming** Through schoolwork I have studied and used C# and C++ but I'm flexible in my choice of programming language. I also have experience with network programming with C++ and Node.js.
- Game Engines** Unity3D has been used as primary game engine for three commercial products, as well as in other contexts. In addition I also currently develop with Unreal Engine 4 and have experience with previous version of Unreal Engine and basic level design in Hammer (GoldSrc).

## OTHER

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- A and B driver's license (motorbikes + cars).
- Organized and arranged commercial LAN parties during high school together with classmates.
- Wrote and got a scientific paper published regarding the field of view in first-person games. Available in DiVA (Swedish digital science archive).
- I have demoed and represented various game products and establishments at different multi-day events; Gotland Game Conference and Gamex amongst others.
- Practised greco-roman wrestling for several years and won gold in a beginner contest.
- Sang as tenor in the university choir and performed in the cathedral in Visby during a Christmas concert, inter alia.
- I have previously composed amateur music and I have experience playing guitar and piano. I performed in a band as singer during an annual elementary school music contest and came in second place.